

Brian Murphy

Burbank, CA 91504

Cell (858) 682-4715 | bmurphy@cgmurphy.com | <http://www.cgmurphy.com>

<http://www.imdb.com/name/nm3270035>

Education	Bachelor of Fine Arts, Visual Effects, 2006 Savannah College of Art and Design, Savannah, Georgia			
Strengths	<ul style="list-style-type: none">• Compositing• Image Alteration• Leadership	<ul style="list-style-type: none">• Management• Visualizers• Logistics	<ul style="list-style-type: none">• Retouching• Photography• Problem Solving	<ul style="list-style-type: none">• Concept & Design• Art Direction• Motion Graphics
Software Proficiency	<ul style="list-style-type: none">• Photoshop• Nuke• After Effects	<ul style="list-style-type: none">• Mocha• Maya• Illustrator	<ul style="list-style-type: none">• Premiere• Lightroom• HTML/MEL/ Python	<ul style="list-style-type: none">• Cinema4D• MS Office• LINUX/ UNIX
Experience	FuseFx, Los Angeles, California Compositor <i>Helped with quick turnarounds for the 3 part season premiere tsunami episodes of Fox's show : 911.</i>			
	Vomar Products, Canoga Park, California Architectural Drafter <i>Working with Adobe Illustrator preparing shop drawings for architects, graphic designers, and general contractors to develop concise drawings for presentation, fabrication purpose and installation details.</i>			
	Tilt Shift/Team One, Playa Vista, California 3D Vehicle Visualization Specialist / Compositor <i>Employed to clean render passes from Maya and output assets ready for cohesive displays of multiple vehicle models and options. Photoshop was utilized for painting aspects while Nuke being the compositing asset work horse.</i>			
	Legend 3D, Hollywood, California Stereoscopic Compositor <i>Creating depth passes, clean plates and stereo conversion on several big blockbuster hits including Fantastic Beasts & Pete's Dragon.</i>			
	MVC Agency, Sherman Oaks, California Senior Photo Retoucher / Project Manager <i>Retouched catalog and website photography for high-end clients under strict deadlines. Troubleshooting/ coding/ decoding basic HTML code, overseeing logistics and installations on multiple projects, artist files and day to day operations. Social Media content creation was always in the works.</i>			
	Private Clients, Studio City, California / Hollywood, California / Atlanta, Georgia VFX Artist & Supervisor / Compositor/ Photo Retoucher <i>Gore, VFX and Compositing, 2D, 3D & HTML asset creation, animating, rotoscoping, keying, compositing, set extensions & editing are examples of some of the skills required. Also Onset VFX supervisor to team Astra Dance Theatre Company on Season 2 of FakeOff for TrueTV.</i>			
	Sal Owen Photography, Hollywood, California Personal Assistant / Photo Touch Up Artist / Image Processing <i>Typical Daily Activities: Cataloging digital images and scanning film negatives, touching up photos - making them ready for print/publication, keeping all camera equipment inventory up to date, running errands (bank drops, driving clients, renting equipment...) and general day to day operations.</i>			
	Warner Bros. Animation, Burbank, California Technical Director of VFX <i>At the WB I tested theories of VFX shots while working with a newly developing pipeline. Building shaders and examining code was a daily occurrence on the newly waited Batman animated series.</i>			
	Los Angeles Film School, Hollywood, California Instructor of Digital Lighting/Shading and VFX <i>As a short-term instructor, I trained students on practices and theories of lighting and shading as well as executing these concepts through simple projects. This same instruction method was carried over into their continuance class of VFX.</i>			
	ICO VFX, Burbank, California Stereoscopic Compositor <i>With ICO, I worked on multiple feature film projects creating depth passes and implementing stereo conversion. Warner Brothers was very impressed with our work on Harry Potter.</i>			
	Morningstar Entertainment, Burbank, California Visual Effects Artist & Compositor <i>At Invisible Arts I worked under extremely tight deadlines; was responsible for tackling 2D and 3D shots on television shows for the History Channel, Spike TV, Military Channel and The Learning Channel.</i>			
	Zula USA, LLC. , Burbank, California 3D Production Artist <i>For the "Zula Patrol" series, I created several scientifically accurate animation cutaways working with a NASA scientist.</i>			

Credits

**Senior Photo Retoucher
Wesley Allen**

Furniture Digital and Physical Catalog
www.wesleyallen.com

**1st Photo Assistant/Post-Production / Touch Up Artist
Journey**

Satellite Magazine Men's Issue "Journey"
January - February 2014

**Photo Assistant/Digital Processing / Touch Up Artist
Three**

Satellite Magazine Men's Issue "Bloke"
November – December 2013

**Photo Assistant/Digital Processing / Touch Up Artist
Equestrian**

Satellite Magazine Animal Issue "Beautiful Creatures"
September – October 2013

For Further Information:

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References

Matt Kemper

VFX Supervisor, Legend 3D
Office (323) 307-7152
mkemper@legend3d.com

Sasha Travis

Director, Astra Dance Theatre
Mobile (323) 947-3396
Sasha.travis@gmail.com

Craig Simms

Visual Effects Supervisor, ICO VFX
Mobile (818) 585 – 7780
craig@craigsimms.com